

# CLUSTER VALIDATION USING GRAPH THEORETIC CONCEPTS

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**Abstract**— In this article we have generalized Dunn's index and the Davies–Bouldin index for cluster validation using graph structures, such as GG, RNG and MST. Unlike Dunn's index and the Davies–Bouldin index, the proposed indices are not sensitive to noisy points and are applicable to hyperspherical and structural clusters as well. The relationships between various indices have also been established. The effectiveness of the generalized indices and superiority over some existing cluster validity indices are established using eight data sets.

Cluster validity      Gabriel graph      Relative neighborhood graph      Minimal spanning tree  
Structural clusters

## 1. INTRODUCTION

Clustering is a part of data analysis which is required in many fields related to pattern recognition, biological sciences, social sciences, psychology, etc. Usually, based on a similarity or dissimilarity measure, clustering divides a given data set into a number of classes so that data in a class have more similarity between them while data from different classes are dissimilar.

There are many methods for clustering but these methods are not universal. No method is good for all types of data, nor are all methods equally applicable to all problems. Even the ideas behind different clustering methods are not the same. The type of data normally determines the methodology to be effective.

Before we partition the data set, we must know whether there is any cluster structure in the data. Obtaining an answer to the question, "Is the data set clusterable?" is known as assessment of clustering tendency. If the outcome of the tendency assessment test is positive then only we should try to cluster the data. Most clustering algorithms need to know the number of classes to look for. This is an unsupervised method and in most cases, users will not have any prior knowledge about the number of clusters present in the data set. It may be so that the number of classes we are separating the data set into is larger or smaller than the actual number of classes. If it is larger then one or more good compact clusters may be broken. If it is smaller then more than one separate clusters may be merged. Thus, finding the right number of clusters is an important problem. Even when we know the right number of clusters, because of inappropriate choice of algorithmic parameters or wrong choice of the clustering algorithm itself, the generated partitions may not reflect the desired clustering of the data. The problem

of choosing the right number of clusters ( $c$ ), and given  $c$ , selecting the best partition are known as the cluster validity problem.

In this paper we propose some new indices for cluster validation. We have generalized Dunn's index and the Davies–Bouldin index, using the Minimal Spanning Tree (MST), Relative Neighborhood Graph (RNG) and Gabriel Graph (GG). We use the proposed indices for selecting the appropriate number of clusters, but they can also be used for choosing the best partition, given a fixed value of  $c$ .

The rest of the paper is organized as follows. In Section 2 we briefly describe the Hard  $c$ -means (HCM) algorithm as in all our simulation work we have used HCM as the clustering algorithm. Section 3 describes some existing cluster validity indices while Section 4 introduces the new indices. The usefulness of the proposed indices is established in Section 5 and the paper is concluded in Section 6.

## 2. HARD $c$ -MEANS ALGORITHM (HCM)

In all our experiments we used the HCM algorithm as the clustering algorithm. For completeness, we now provide a brief description of HCM.

Let  $X = \{x_1, x_2, \dots, x_n\} \subset R^p$  be a set of unlabelled feature vectors in  $p$ -space. Clustering these vectors into  $c$  classes  $\{X_1, X_2, \dots, X_c\}$  means partitioning  $X$  in  $c$  subsets  $X_1, X_2, \dots, X_c$  such that

$$X = X_1 \cup X_2 \cup \dots \cup X_c, \quad X_i \cap X_j = \emptyset, \quad i \neq j, \quad X_i \neq \emptyset.$$

We denote the set of all hard  $c$ -partitions of  $X$  as

$$M_{\text{HCM}} = \left\{ U \in R^{n \times c} : \text{for } k = 1, \dots, n; U_{(k)} = e_i \exists i, \right. \\ \left. 0 < \sum_{k=1}^c u_{ik} < n \quad \forall i \right\}.$$

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where

$$e_i = (0, 0, \dots, 1, \dots, 0)^T,$$

(here "1" occurs in the  $i$ th place) is the crisp label vector for class  $i$ .  $U = [u_{ik}]_{c \times n}$ , where  $u_{ik}$  is the degree to which the data point  $x_k$  belongs to class  $i$ , that is, the membership of  $x_k$  in class  $i$ . Here  $u_{ik} \in \{0, 1\}$ ,  $\sum_i u_{ik} = 1$  and  $U_{(k)}$  -  $k$ th column of the partition matrix  $U$ .

The vector  $U_{(k)} = e_i$  indicates that the associated data point  $x_k$  completely belongs to class  $i$  (that is, full membership to class  $i$  and no membership to other classes). Hence such label vectors are often called "crisp label" vectors and  $M_{\text{hcr}}$  as the hard  $c$ -partition space for  $X$ . In the sequel, any clustering algorithm  $A$ , that can generate a hard partition  $U_A \in M_{\text{hcr}}$  of  $X$ , will be referred to as a "crisp" or "hard" clustering algorithm.

The HCM algorithm generates a crisp partition  $U_{\text{HCM}} \in M_{\text{hcr}}$  of  $X$ . The HCM model is the constrained optimization problem:

$$\min_{U, V} \left\{ J_1(U, V; X) = \sum_{k=1}^n \sum_{i=1}^c u_{ik} \|x_k - v_i\|_A^2 \right\},$$

where  $U \in M_{\text{hcr}}$ ,  $V = (v_1, v_2, \dots, v_c)$  is the set of cluster centers (prototypes),  $v_i \in R^p$  for  $1 \leq i \leq c$  and  $\|\cdot\|_A$  is any inner product norm. Optimal partitions  $U^*$  are taken for pairs  $(U^*, V^*)$  that are local minimizers of  $J_1$ . An approximate solution to this optimization problem can be found by the HCM algorithm, which is based on the first-order necessary conditions for local extrema of  $J_1$  stated as the HCM theorem.

2.1. HCM Theorem

$(U, V) \in M_{\text{hcr}} \times R^p$  may minimize  $J_1$  only if

$$u_{ik} = \begin{cases} 1, & \|x_k - v_i\|_A \leq \|x_k - v_j\|_A, \\ & j = 1, \dots, c, j \neq i, \\ 0, & \text{otherwise,} \end{cases} \quad (1)$$

$$1 \leq i \leq c, 1 \leq k \leq n,$$

$$v_i = \frac{\sum_{k=1}^n (u_{ik})x_k}{\sum_{k=1}^n (u_{ik})} = \frac{\sum_{x_k \in S_i} x_k}{n_i}, \quad 1 \leq i \leq c,$$

$v_i$  is the mean vector of the points currently in the cluster  $i$ .  $n_i$  is the number of points in the  $i$ th cluster of  $X$ . Ties in equation (1) may be resolved arbitrarily. The HCM algorithm is an iterative process which iterates through the necessary conditions in equation (1) that attempts to minimize  $J_1$ . It produces crisp partitions of  $X$  by assigning all the membership of each  $x_k$  to class  $i$  when prototype  $v_i$  is nearest to it.

Algorithm HCM ( $X, \epsilon, c, T_{\text{max}}, A, V$ )

Input:  $X, \epsilon, T_{\text{max}}, A$

Output:  $V$

Here,  $X$  - data to be clustered,  $\epsilon$  - terminating error,  $T_{\text{max}}$  - iteration limit,  $A$  - square matrix for the inner product norm

Begin Algorithm

Initialize  $V_0 = (v_{10}, v_{20}, \dots, v_{c0}) \in R^{p \times c}$

For  $t=1$  to  $T_{\text{max}}$

    Calculate  $U_t$  with  $V_{t-1}$  and equation (1)

    Calculate  $V_t$  with  $U_t$  and equation (1)

    If  $E_t = \|V_t - V_{t-1}\| \leq \epsilon$

        Stop

    Else

        Next  $t$ .

End Algorithm

3. SOME CLUSTER VALIDITY METHODS

In Section 1, we informally discussed the concept of cluster validity. Here, before describing some existing cluster validation methods, we formally introduce the notion of cluster validity.

As defined earlier, let  $X = \{x_1, x_2, \dots, x_n\} \subset R^p$  be a set of  $n$  feature vectors in  $p$ -space. Crisp clustering algorithms are formally represented as functions,  $C: R^{p \times n} \rightarrow M_{\text{hcr}}$ .

Let  $P = \{U_j | U_j \in M_{\text{hcr}}, 1 \leq j \leq N\}$  be the set of  $N$  different partitions of the fixed data set  $X$  with an algorithm  $C_i$  at various values of its parameters, i.e.

$$U_j = C_i(X; (p_{i1}, p_{i2}, \dots, p_{ik})).$$

Here  $\{p_{ij}\}$  are the  $k_i$  parameters of algorithm  $C_i$ . For example, the parameters for HCM are  $\{c, T, \epsilon, \|\cdot\|_A, \|\cdot\|_{\text{in}}, V_0\}$ . Thus, using  $M$  algorithms we can feasibly generate many partitions. The number of classes,  $c$ , is a common parameter of every  $C_i$  and it exerts the most important effect on clustering. Thus, the most effective strategy for clustering is to first decide what seems to be the most reasonable estimate of the correct number of classes by choosing a  $C_i$  and fixing all its parameters except  $c$ .

Let  $P = \{U_i(c) : U_i(c) = C_i(X; (c, p_{i2}, \dots, p_{ik}))\}$ ,  $c = 2, 3, \dots, c_{\text{max}}\}$  be the set of partitions for different  $c$  for algorithm  $C_i$ .

Our problem here is to find the best value for  $c$ . There have been several attempts to solve the cluster validity problems<sup>(1-4)</sup>. Next, we briefly describe three of them which will be used later for comparison.

3.1. Modified Hubert's Statistic

The Modified Hubert's Statistic (MHS)<sup>(2)</sup> assesses the fit between a data set and the cluster structure imposed by  $C_i$ . Hubert's  $T$  statistic is the point serial correlation coefficient between any two matrices. When the two matrices are symmetric,  $T$  can be written in its raw form as

$$T(P, Q(U)) = \sum_{i=1}^{k-1} \sum_{j=i+1}^k p_{ij}q_{ij}$$

Here  $P = [p_{ij}]$  is an  $n \times n$  proximity matrix,  $p_{ij}$  being the observed proximity between the objects  $i$  and  $j$  (e.g.  $p_{ij} = \|\mathbf{x}_i - \mathbf{x}_j\|$  in any norm).  $Q = Q(U)$  is the unique adjacency matrix of the equivalence relation induced on  $X$  by  $U$ .  $Q = [q_{ij}]$  is defined in terms of any hard  $c$ -partition  $U$  of  $X$  as

$$q_{ij} = \begin{cases} 0, & u_{ik} - u_{jk} = 1 \text{ for some } k. \\ 1, & \text{otherwise.} \end{cases}$$

Here  $u_{ik}$  is the membership of  $x_i$  in class  $k$ .

In its normalized form,  $\Gamma$  becomes the sample correlation coefficient between the entries of  $P$  and  $Q$ :

$$\hat{\Gamma}(P, Q(U)) = \frac{[(1/M) \sum_{i=1}^n \sum_{j=i+1}^n (p_{ij} - \bar{p})(q_{ij} - \bar{q})]}{(S_P S_Q)}, \quad (2)$$

where  $M = n(n-1)/2$  is the total number of entries under the double summation,

$$\bar{p} = \frac{1}{M} \sum_{i=1}^n \sum_{j=i+1}^n p_{ij}, \quad \bar{q} = \frac{1}{M} \sum_{i=1}^n \sum_{j=i+1}^n q_{ij}$$

$$S_P^2 = \frac{1}{M} \sum_{i=1}^n \sum_{j=i+1}^n p_{ij}^2 - \bar{p}^2, \quad S_Q^2 = \frac{1}{M} \sum_{i=1}^n \sum_{j=i+1}^n q_{ij}^2 - \bar{q}^2.$$

For normalized index  $|\hat{\Gamma}| \leq 1$ . If  $P$  and  $Q$  are not symmetric then all summations are extended over all  $n$  entries and  $M = n^2$ .  $\hat{\Gamma}$  measures the degree of linear correspondence between the entries of  $P$  and  $Q$ . A positive value of  $\hat{\Gamma}$  close to 1 indicates that  $P$  and  $Q$  are (more or less) linearly correlated.

Use of  $\Gamma$  or  $\hat{\Gamma}$  for cluster validity requires knowledge of their distribution, which can be found by computing  $\Gamma$  or  $\hat{\Gamma}$  for all  $n!$  permutations. To avoid such a computationally expensive process, the MHS has been proposed and used for cluster validity. MHS is Hubert's raw or normalized statistic computed on  $P$  and  $Q(U)$ . The indices are

$$V_{\text{MHR}}(c) = \Gamma(P, Q_c(U_c(c))) \\ = \text{Hubert's modified raw statistic.}$$

$$V_{\text{MHN}}(c) = \hat{\Gamma}(P, Q_c(U_c(c))) \\ = \text{Hubert's modified normalized statistic.}$$

where  $Q_c = Q_c(U_c) = [q_{ijkl}]$ ,  $U_c(i) = k$  if  $i$ th object is in  $k$ th cluster.  $\|\mathbf{v}_i - \mathbf{v}_j\|_l$  is the Euclidean distance between the cluster centroids. These indices are not defined for  $c=1$  or  $c=n$ . It has been seen that these indices tend to increase with an increase of  $c$ . For this, the value of  $V_{\text{MHR}}$  or  $V_{\text{MHN}}$  is not used to select  $c$ ; rather the change in the value as a function of  $c$  is examined. For well separated clusters a sharp knee is expected at the partition  $U_c(c)$  which contains the number of clusters that provide the best fit to the data as measured by this statistic.

### 3.2. Davies-Bouldin index

The Davies-Bouldin Index (DBI)<sup>(1)</sup> is based on the idea that for a good partition inter cluster separation as well as intra cluster homogeneity and compactness should be high. According to Davies and Bouldin,<sup>(1)</sup> a real-valued function  $R$  of  $s_i$ ,  $s_j$  and  $d_{ij}$  (where  $s_i$ ,  $s_j$  are some measure of dispersion for class  $i$  and  $j$ , respectively and  $d_{ij}$  is the distance between the prototypes of clusters  $i$  and  $j$ ) can be taken as a cluster similarity measure if it satisfies the following five conditions  $c_1$ – $c_5$ :

- $c_1$ :  $R_{ij} \geq 0$ ,
- $c_2$ :  $R_{ij} = R_{ji}$ ,
- $c_3$ :  $R_{ij} = 0$  if  $s_i = 0$  and  $s_j = 0$ ,
- $c_4$ : if  $s_j = s_k$  and  $d_{ij} < d_{ik}$  then  $R_{ij} > R_{ik}$ ,
- $c_5$ : if  $d_{ij} = d_{ik}$  and  $s_j > s_k$  then  $R_{ij} > R_{ik}$ .

For notational simplicity we used  $R_{ij}$  for  $R(s_i, s_j, d_{ij})$ .

Conditions  $c_1$ – $c_5$  imply that the function  $R$  is nonnegative and symmetric. The similarity between clusters is zero only if their dispersion functions vanish. If the distance between clusters increases while their dispersion remains the same, then their similarity decreases. If the dispersion of clusters increases while distance remains constant, then their similarity increases. In reference (1), the dispersion  $s_i$  of  $i$ th cluster and the separation  $d_{ij}$  between  $i$ th and  $j$ th clusters are defined as

$$s_{i,q} = \left( \frac{1}{|X_i|} \sum_{\mathbf{x} \in X_i} \|\mathbf{x} - \mathbf{v}_i\|_q^q \right)^{1/q} \quad (3)$$

and

$$d_{ij,t} = \left( \sum_{l=1}^t \|\mathbf{v}_{i,l} - \mathbf{v}_{j,l}\|^t \right)^{1/t} \\ = \text{the Minkowsky } q\text{-norm for } q = t. \quad (4)$$

For a given  $U$ ,  $\mathbf{v}_i$  is the centroid of  $i$ th class.  $q, t > 1$ ,  $q$  is an integer and  $q, t$  can be selected independent of each other.

The DBI index is then defined as

$$V_{\text{DB},q,t}(c) = \frac{1}{c} \sum_{i=1}^c \max_{j \neq i} \{R_{ij}\}, \quad (5)$$

where

$$R_{ij} = \frac{s_{i,q} + s_{j,q}}{d_{ij,t}}. \quad (6)$$

Since the goal is to achieve minimum within-cluster dispersion and maximum between-cluster separation, the number of clusters  $c$  that minimizes  $V_{\text{DB},q,t}$  is taken as the optimal value of  $c$ . Note that  $R_{ij}$  in equation (6) satisfies  $c_1$ – $c_5$ .

3.3. Dunn's indices

Dunn<sup>(5)</sup> defined the separation index for  $U$ , a hard  $c$ -partition of  $X$ , as

$$V_D(c) = \min_{1 \leq c \leq C} \left\{ \min_{\substack{1 \leq i \leq c \\ j \neq i}} \left( \frac{\text{dist}(X_i, X_j)}{\max_{1 \leq k \leq c} \{\text{diam}(X_k)\}} \right) \right\}, \quad (7)$$

where

$$\begin{aligned} \text{diam}(X_i) &= \max_{x, y \in X_i} \{d(x, y)\} \text{ and} \\ \text{dist}(X_i, X_j) &= \min_{x \in X_i, y \in X_j} \{d(x, y)\}. \end{aligned}$$

Dunn proved that  $X$  can be clustered into a compact and well separated (CWS)  $c$ -partition with respect to  $d$  if  $\max_{1 \leq c \leq M_{\max}} \{V_D(c)\} > 1$ .

Intuitively, large values of  $V_D$  correspond to good clusters, so the number of clusters  $c$  that maximizes  $V_D$  can be taken as the optimal value of  $c$ . Note that  $\text{diam}(X_k)$  and  $\text{dist}(X_i, X_j)$  may be severely affected by one or two noisy points. Consequently,  $V_D(c)$  may not perform satisfactorily as a cluster validity index. This issue has been addressed in reference (6). In reference (6), the authors have also provided some generalizations of Dunn's indices (DI) which are not as sensitive as DI to noisy points for hyperspherical type clusters. In this paper we propose some other generalizations of  $V_D$  which are expected to perform well for both hyperspherical and structural (like circles, shells, etc.) clusters.

Dunn<sup>(5)</sup> also defined a second index for CWS clusters as

$$V'_D(c) = \min_{1 \leq c \leq C} \left\{ \min_{\substack{1 \leq i \leq c \\ j \neq i}} \left( \frac{\text{dist}(X_i, \text{conv}(X_j))}{\max_{1 \leq k \leq c} \{\text{diam}(X_k)\}} \right) \right\}, \quad (8)$$

where  $\text{conv}(S)$  is the convex hull of  $S$ . Dunn proved that  $X$  can be partitioned into CWS clusters if  $\max_{1 \leq c \leq M_{\max}} \{V'_D(c)\} > 1$ . Since  $\text{conv}(S)$  is computationally expensive, it is not used generally.

4. PROPOSED GRAPH THEORY BASED INDICES

Different types of geometric structures or graphs can be used to impose a structure on a multidimensional data set. The nodes of the graph are the data points and the edges represent the relation between the nodes.

Here three types of graph structures have been used.<sup>(1,2,9)</sup> These are the Minimal Spanning tree

(MST), Relative Neighborhood Graph (RNG) and Gabriel Graph (GG). These graphs have been successfully used for clustering.<sup>(1,2,9)</sup> We use them for cluster validity. We impose these graph structures on the partitioned data set to obtain information about the quality of the partition or clusters. We have introduced two new indices, one of which is based on DI, while the other is defined using the concept of DBI. Before describing the proposed method, we first introduce the relevant graph types.

A graph  $G = (V, E)$  is a pair where  $V = \{v_1, v_2, \dots, v_n\}$  is a set of vertices and  $E = \{e_1, e_2, \dots, e_m\}$  is a set of distinct edges. Each edge  $e_q = \{x_i, x_j\}$  connects a pair of vertices. A graph  $G_s = (S, E_s)$  is a subgraph of  $G = (V, E)$  if  $S \subset V, E_s \subset E$ . In other words,  $E_s = \{e_q = \{x_i, x_j\} \mid e_q \in E, x_i \in S, x_j \in S\}$ . A graph where every two vertices are connected is called a complete graph. A path  $e_1, e_2, \dots, e_r$  joining two vertices  $x_i$  and  $x_j$  is a sequence of edges such that any two successive edges are adjacent, any vertex of the path is adjacent to two of its edges at most,  $x_i$  is adjacent to the first edge only and  $x_j$  is adjacent to the last edge only.

**Minimal Spanning Tree (MST).** A spanning tree in a graph  $G$  is a minimal subgraph connecting all the vertices of  $G$ . If  $G$  is a weighted graph (i.e. there is a real number associated with each edge of  $G$ ), then the weight of the spanning tree  $T$  of  $G$  is defined as the sum of the weights of all the branches in  $T$ . In general, different spanning trees of  $G$  will have different weights. A spanning tree with the smallest weight in a weighted graph is called a Minimal Spanning Tree (MST). Figure 1(b) depicts an MST of the graph in Fig. 1(a).

**Relative Neighborhood Graph (RNG).** Let  $x_i, x_j$  be two data points. They are connected in the RNG if

$$d(x_i, x_j) \leq \max \{d(x_i, x_k), d(x_j, x_k)\} \forall k, k \neq i, k \neq j,$$

where  $d(x_i, x_j)$  is the Euclidean distance between  $x_i$  and  $x_j$ . In other words  $x_i, x_j$  are connected in RNG if no other point falls in  $\text{LUNE}(x_i, x_j)$ , where  $\text{LUNE}(x_i, x_j)$  is the intersection of the two disks of radius  $d(x_i, x_j)$  and having centers at  $x_i$  and  $x_j$ . This is the region of influence of RNG. Figure 2(a) illustrates  $\text{LUNE}(x_i, x_j)$  and Fig. 2(b) represents the RNG of Fig. 1(a).

**Gabriel Graph (GG).** The points  $x_i, x_j$  are connected in GG if

$$d^2(x_i, x_j) < d^2(x_i, x_k) + d^2(x_j, x_k) \quad \forall k, k \neq i, k \neq j,$$

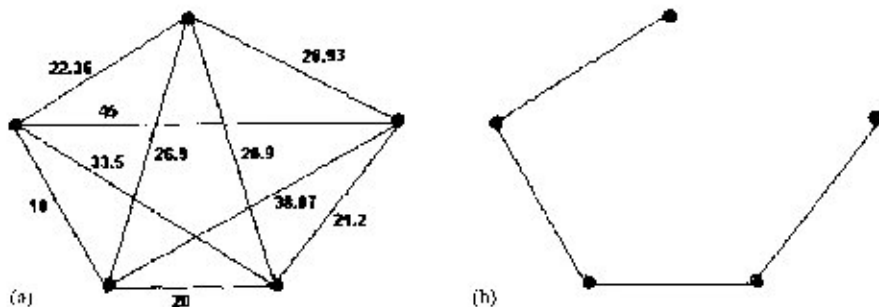


Fig. 1. (a) Graph  $G$ . (b) An MST of graph  $G$ .

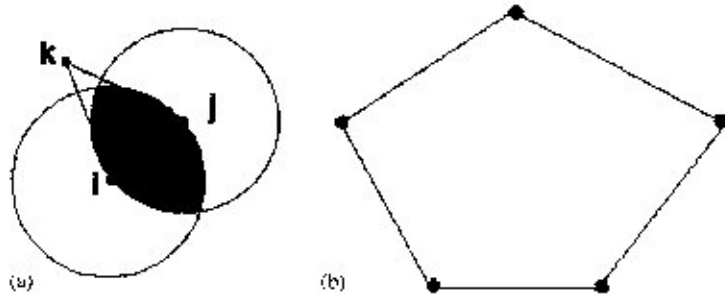


Fig. 2. (a) LUNE  $x_i, x_j$ . (b) RNG of graph  $G$ .

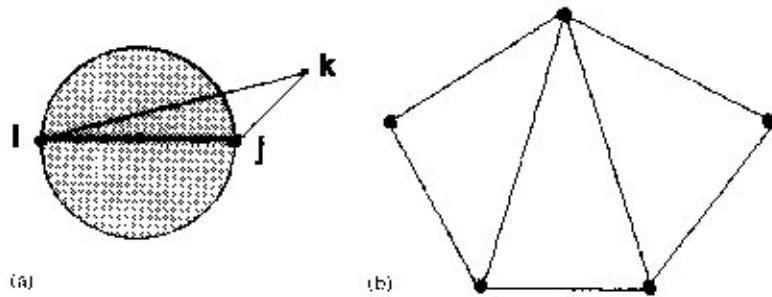


Fig. 3. (a) DISK  $x_i, x_j$ . (b) GG of graph  $G$ .

i.e.  $x_i$  and  $x_j$  are connected in GG if no other points lie in  $DISK(x_i, x_j)$ , where  $DISK(x_i, x_j)$  is the disk with diameter  $d(x_i, x_j)$  centered at the mid point of  $x_i$  and  $x_j$ . Figure 3(a) shows  $DISK(x_i, x_j)$  for a pair  $(x_i, x_j)$  and Fig. 3(b) displays the GG of Fig. 1(a).

Suppose we have a data set  $X \in R^p$  which has been clustered into  $c$  classes,  $X_1, X_2, \dots, X_c$ . In order to define cluster validity indices, we need to define diameter of a class and separation between classes. We propose to define these in terms of edges of the three special types of graphs just discussed. In the following we define different indices in terms of GG, but the indices can be written using MST and RNG, as well, in a similar manner.

Let  $E_i^{GG} = \{e_j^{GG}, 1 \leq j \leq l_i, \text{ where } l_i \text{ is } |E_i|; 1 \leq i \leq c\}$  be the set of edges of the GG computed on  $X_i$ .

We define the diameter  $d_i^{GG}$  of the cluster  $X_i$  as

$$d_i^{GG} = \max_j \{e_j^{GG}, j = 1, 2, \dots, l_i\}. \tag{9}$$

The maximum of all diameters gives the maximum possible spread  $D$  of all clusters in the partition; i.e.

$$D^{GG} = \max \{d_i, 1 \leq i \leq c\}.$$

Note that for a good partition,  $D$  will have a lower value as compared to a bad partition. If two separated clusters are merged in a partition, then  $D$  will be higher for that partition. The diameter of a set as defined by Dunn is heavily influenced by the presence of noisy points, while the effect of noisy points on equation (9), is not much.

We define the separation  $d_{ij} = \text{dist}(X_i, X_j)$  between two clusters  $X_i$  and  $X_j$  by the distance between the cluster

centers of class  $i$  and  $j$ , i.e.

$$d_{ij} = \|v_i - v_j\|_1. \tag{10}$$

We can now define an index of cluster validity

$$V_D^{GG}(c) = \min_{1 \leq i \leq c} \left\{ \min_{\substack{1 \leq j \leq c \\ j \neq i}} \left\{ \frac{d_{ij}}{\max \{d_k^{GG}\}} \right\} \right\}. \tag{11}$$

For good clustering of  $X$ , the numerator will be large and the denominator will be smaller, resulting in a higher value of  $V_D^{GG}(c)$ . Thus, to obtain the optimal  $c$ , we maximize  $V_D^{GG}$  with respect to  $c$ .

Similarly, we can define two other indices  $V_D^{RNG}$  and  $V_D^{MST}$  as

$$V_D^{RNG}(c) = \min_{1 \leq i \leq c} \left\{ \min_{\substack{1 \leq j \leq c \\ j \neq i}} \left\{ \frac{d_{ij}}{\max \{d_k^{RNG}\}} \right\} \right\} \tag{12}$$

and

$$V_D^{MST}(c) = \min_{1 \leq i \leq c} \left\{ \min_{\substack{1 \leq j \leq c \\ j \neq i}} \left\{ \frac{d_{ij}}{\max \{d_k^{MST}\}} \right\} \right\}. \tag{13}$$

Note that  $V_D^{GG}$ ,  $V_D^{MST}$  and  $V_D^{RNG}$  are, in a sense, generalization of DI.

Next, we define another family of three indices using the paradigm of Davies and Bouldin.<sup>(1)</sup> Again we shall introduce the new measure using GG, but the definition could be written analogously for the other two types of graphs also.

$d_i^{GG}$ , the maximum Gabriel edge length of class  $i$ , i.e. the diameter of class  $i$ , can also be viewed as a measure of dispersion  $s_i$  of the  $i$ th class, i.e.  $d_i^{GG} = s_i$ .

Thus, we define a cluster similarity measure for two clusters  $i$  and  $j$ , as

$$R_{ij}^{GG} = \frac{s_i + s_j}{d_{ij}} = \frac{d_i^{GG} + d_j^{GG}}{d_{ij}} \quad (14)$$

$R_{ij}^{GG}$  satisfies conditions  $c_1$ - $c_5$  as shown below.

Here  $R_{ij}^{GG} \geq 0$  as  $d_i^{GG} \geq 0$ ,  $d_j^{GG} \geq 0$  and  $d_{ij} > 0$ , ignoring the pathological case of  $d_{ij} = 0$ ;

$$R_{ij}^{GG} = 0 \Leftrightarrow d_i^{GG} = d_j^{GG} = 0 \Leftrightarrow d_i^{GG} = 0 \text{ and } d_j^{GG} = 0.$$

If  $d_i^{GG} = d_j^{GG}$  and  $d_{ij} \leq d_i$ , then

$$\frac{d_i^{GG} + d_j^{GG}}{d_{ij}} \geq \frac{d_i^{GG} + d_j^{GG}}{d_{ij}} \Rightarrow R_{ij}^{GG} \geq R_{ik}^{GG}.$$

Thus  $R_{ij}^{GG}$  can be used as a cluster similarity measure.

Hence the cluster validity index  $V_{DB}^{GG}$  can be defined as

$$V_{DB}^{GG} = \frac{1}{c} \sum_{i=1}^c \max_{j \neq i} \left( \frac{d_i^{GG} + d_j^{GG}}{d_{ij}} \right) \quad (15)$$

Similarly, we can define  $V_{DB}^{RNG}$  and  $V_{DB}^{MST}$  as

$$V_{DB}^{RNG} = \frac{1}{c} \sum_{i=1}^c \max_{j \neq i} \left( \frac{d_i^{RNG} + d_j^{RNG}}{d_{ij}} \right) \quad (16)$$

$$V_{DB}^{MST} = \frac{1}{c} \sum_{i=1}^c \max_{j \neq i} \left( \frac{d_i^{MST} + d_j^{MST}}{d_{ij}} \right) \quad (17)$$

In order to get the right choice for the number of clusters  $c$ , we minimize  $V_{DB}^*(*)$  (GG, RNG, MST) with respect to  $c$ .

It is known that,<sup>(2)</sup>

$$e^{MST} \subseteq e^{RNG} \subseteq e^{GG} \quad (18)$$

where  $e^*$  is the set of edges in  $x$  - MST or RNG or GG.

From equation (18) we can infer that,

$$\min \{e_i \in e^{GG}\} \leq \min \{e_i \in e^{RNG}\} \leq \min \{e_i \in e^{MST}\} \quad (19)$$

and

$$\max \{e_i \in e^{GG}\} \geq \max \{e_i \in e^{RNG}\} \geq \max \{e_i \in e^{MST}\} \quad (20)$$

We now characterize the proposed indices through the following results.

**Lemma 1.** Given a partition with  $c$  clusters,

$$d_i^{GG} > d_i^{RNG} > d_i^{MST} \text{ for } i = 1, 2, \dots, c; \text{ and } D^{GG} > D^{RNG} \geq D^{MST} \quad (21)$$

*Proof.* Diameter of the class  $i$  is defined as

$$d_i^* = \max \{e_{ij}^*, j = 0, 1, \dots, l_i, l_i = |E_i|\},$$

$$i = 0, 1, \dots, c,$$

where \* - GG or RNG or MST.

From equation (20) we see that,

$$d_i^{GG} > d_i^{RNG} \geq d_i^{MST} \text{ for } i = 1, 2, \dots, c.$$

Since  $D^* = \max \{d_i^*, i = 1, 2, \dots, c\}$ , again from equation (20) we find that  $D^{GG} \geq D^{RNG} > D^{MST}$ .

Our next result shows the relationship between different cluster validity indices introduced earlier.

**Theorem 1.** For a given partition of the data set  $X$ ,  $V_{DB}^{GG} \leq V_{DB}^{RNG} \leq V_{DB}^{MST}$ .

*Proof.* Since the numerators of equations (11) (13) are the same and by Lemma 1,  $D^{GG} > D^{RNG} > D^{MST}$ , the result follows.

**Theorem 2.** For a given partition of the data set  $X$ ,  $V_{DB}^{GG} \geq V_{DB}^{RNG} \geq V_{DB}^{MST}$ .

*Proof.* Since the denominators of equations (15) (17) are the same and by Lemma 1,  $D^{GG} > D^{RNG} > D^{MST}$ , the result follows.

### 3. RESULTS

We have used seven data sets  $X_1, X_2, \dots, X_7$ .

$X_1$  - IRIS<sup>(10)</sup> is a four-dimensional ( $p=4$ ) data set. It contains 150 data points. As these data are obtained from observations over three different physical classes of flowers, the data set is supposed to contain three classes. But in their numerical representation, two of the classes have a large overlap while the third is well separated from the other two. Thus, for IRIS data the number of classes can be taken as 3 as well as 2.

$X_2$  - CRUD-OIL<sup>(11)</sup> is a five-dimensional ( $p=5$ ) data set which contains 56 points. This data set is also supposed to have three classes. Scatterplots of every pair of features indicated significant overlaps between two classes. Consequently, a clustering algorithm may fail to extract the clusters and the best guess from a cluster validity algorithm may be  $c=2$ .

The remaining data sets are synthetically generated.

$X_3$  - 3-BOXES is a two-dimensional ( $p=2$ ) data set containing 60 points. It consists of three well separated squares in the first quadrant.

$X_4$  - NORMAL3<sup>(12)</sup> is a four-dimensional ( $p=4$ ) data set with 400 points. It has been generated by drawing 100 points each from four multivariate normal distributions with population mean  $\mu_i = 3e_i$  and covariance  $\Sigma_i = I_4$ ,  $i = 1, 2, 3, 4$ .

$X_5$  - NORMAL2,  $X_6$  - NORMAL1 and  $X_7$  - NORMAL0.5<sup>(13)</sup> are generated by the same procedure as that for  $X_2$  with the same covariance matrix but different mean vectors, namely,  $\mu_1 = 2e_1$  for  $X_5$ ,  $\mu_1 = e_1$  for  $X_6$ , and  $\mu_1 = 0.5e_1$  for  $X_7$ .

Thus in  $X_3$  conceptually we have four well-separated balls along the four axes. In  $X_5$  the balls are closer and possibly the cluster structure can still be found. For  $X_6$  and  $X_7$  the cluster structure will be lost for all practical purpose.



For each of these data sets we ran the HCM algorithm with the same parameters but different values of  $c$ . We took  $\epsilon = 0.0001$ ,  $\|\cdot\|_2$  as the Euclidean norm,  $\|\cdot\|_{\text{err}}$  as the 1-norm on  $R^{c \times p}$ ,  $V_0 = c$  randomly chosen distinct points in  $X$ .

For each data set, with the same  $c$ , the initial centroids are taken to be the same while computing different indices. In other words, for a given data set and a given  $c$ , all indices are computed on the same partition. The results with different initializations have been investigated and are found to be similar. Following reference (6) for all data sets we report results for  $c=2$  to  $c=10$ . However, we ran the HCM algorithm up to  $c=15$ . Changing the maximum number of clusters from 10 to 15 does not alter the decision except for one or two cases which will be reported in the appropriate place. Note that, for MHS, the detection of the knee is a difficult task. We have reported our best guess about the position of the

knee, and for some data sets we failed to locate any knee. In each table, the optimal value of each index is written in bold face. The value of MHS at the knee is also in bold face.

In Table 1, results obtained from IRIS data are shown. All the indices except DI and MHS show  $c=2$  while DI indicates  $c=3$  and MHS shows  $c=4$ . This result is satisfactory because in IRIS two of the three classes have a large overlap.

Results of CRUD-OIL data are depicted in Table 2. It is seen that except DI and MHS all other indices are showing  $c=2$ . The DI shows  $c=8$  while MHS supports  $c=4$ . We mention here that for  $X_2$ , DI is found to be very sensitive to the initialization of the HCM algorithm. This could be for two reasons: sensitivity of DI on noisy points and strong dependence of the HCM partitions on initialization because of the overlapped structure in  $X_2$ .

Table 1. Values of different cluster validity indices for IRIS

$c$	$V_{DI}^{CC}$	$V_{DB}^{CC}$	$V_{DI}^{RNG}$	$V_{DB}^{RNG}$	$V_{DI}^{MST}$	$V_{DB}^{MST}$	$V_{DBI}$	$V_D$	$V_{MHS}$
2	<b>2.395426</b>	<b>0.678279</b>	<b>2.395426</b>	<b>0.636418</b>	<b>2.395426</b>	<b>0.625805</b>	<b>0.474366</b>	0.005853	0.834592
3	1.753869	0.872109	2.089181	0.726676	2.195607	0.711208	0.725587	<b>0.009763</b>	0.917663
4	1.182951	1.194019	1.409113	0.912909	1.480895	0.905256	0.838556	0.006780	<b>0.948924</b>
5	0.775874	1.427597	0.924208	1.119402	0.971289	1.099600	0.977069	0.004651	0.950123
6	0.775874	1.531209	0.924208	1.269473	0.971289	1.262377	0.991749	0.007273	0.966005
7	0.707338	1.699257	0.842570	1.344238	0.885491	1.339239	1.012672	0.006873	0.968544
8	0.775874	1.727979	0.924208	1.324436	0.971289	1.315729	1.012749	0.007547	0.973041
9	0.492909	1.880016	0.587145	1.487421	0.617055	1.473506	1.115235	0.007547	0.974639
10	0.528389	1.988695	0.629409	1.606379	0.661472	1.534061	1.172512	0.009479	0.978235

Optimal value of each index is denoted in bold.

Table 2. Values of different cluster validity indices for CRUD-OIL

$c$	$V_{DI}^{CC}$	$V_{DB}^{CC}$	$V_{DI}^{RNG}$	$V_{DB}^{RNG}$	$V_{DI}^{MST}$	$V_{DB}^{MST}$	$V_{DBI}$	$V_D$	$V_{MHS}$
2	<b>2.075988</b>	<b>0.836688</b>	<b>2.814733</b>	<b>0.685026</b>	<b>3.032582</b>	<b>0.648719</b>	<b>0.704056</b>	0.008920	0.678384
3	1.440645	1.112782	2.104480	0.889284	2.104480	0.865176	0.756643	0.012384	0.848407
4	0.818074	1.566213	1.195034	1.138765	1.195034	1.125589	0.932857	0.008080	<b>0.894894</b>
5	0.520710	2.248303	0.760648	1.636724	0.760648	1.618060	1.377626	0.008080	0.909040
6	0.770979	1.805026	0.829986	1.492055	0.829986	1.456706	1.146692	0.008080	0.905223
7	0.888399	1.560695	0.935800	1.425780	0.935800	1.399098	1.011990	0.025115	0.929155
8	0.786080	1.637306	0.828022	1.390225	0.828022	1.376193	0.951914	<b>0.045874</b>	0.937540
9	0.577050	1.640272	0.607839	1.524245	0.607839	1.492903	1.028606	0.045874	0.944498
10	0.481465	1.566633	0.507154	1.456654	0.507154	1.428446	0.969405	0.029725	0.944511

Optimal value of each index is denoted in bold.

Table 3. Values of different cluster validity indices for 3-BOXES

$c$	$V_{DI}^{CC}$	$V_{DB}^{CC}$	$V_{DI}^{RNG}$	$V_{DB}^{RNG}$	$V_{DI}^{MST}$	$V_{DB}^{MST}$	$V_{DBI}$	$V_D$	$V_{MHS}$
2	2.601857	0.518548	2.601857	0.507463	2.601857	0.502441	0.433401	0.216326	0.748586
3	<b>4.689130</b>	<b>0.341970</b>	<b>5.111313</b>	<b>0.291948</b>	<b>5.328658</b>	<b>0.250309</b>	<b>0.297341</b>	<b>1.667148</b>	<b>0.977539</b>
4	0.917450	0.688878	1.000052	0.653155	1.042577	0.625998	0.705849	0.022822	0.979681
5	0.917450	1.005219	1.000052	0.912774	1.042577	0.888593	0.916286	0.022822	0.981854
6	0.917450	0.848283	1.000052	0.807018	1.042577	0.788065	0.751777	0.022822	0.984006
7	1.505797	0.891021	1.551977	0.850881	1.839470	0.798851	0.833029	0.022822	0.985337
8	1.102407	1.129484	1.445029	0.862773	1.712710	0.823885	0.784617	0.016904	0.986672
9	1.182384	0.996152	<b>1.218646</b>	0.911040	1.444391	0.876473	0.737104	0.022315	0.987254
10	1.156778	1.064423	1.192255	0.982782	1.413111	0.951672	0.722149	0.017381	0.987697

Optimal value of each index is denoted in bold.

Table 4. Values of different cluster validity indices for NORMAL3

c	$V_{DB}^{GG}$	$V_{DB}^{GI}$	$V_{DB}^{RNG}$	$V_{DB}^{RNG}$	$V_{DB}^{MST}$	$V_{DB}^{MST}$	$V_{DBI}$	$V_D$	$V_{MH}$
2	0.897570	2.030707	1.238693	1.558489	1.280938	1.419855	1.651551	0.001774	0.305835
3	1.221244	1.558235	1.387893	1.375885	1.358978	1.305016	1.309436	0.003610	0.479035
4	<b>1.365872</b>	<b>1.376641</b>	<b>1.550772</b>	<b>1.176334</b>	<b>1.555113</b>	<b>1.136158</b>	<b>0.960587</b>	0.003769	<b>0.617933</b>
5	0.705823	1.898983	0.744621	1.509851	0.748977	1.400830	1.310804	0.003769	0.628612
6	0.676002	2.228070	0.768247	1.692587	0.759655	1.650330	1.476371	<b>0.005265</b>	0.673828
7	0.612149	2.432249	0.759743	1.884236	0.677807	1.571043	1.615520	0.002615	0.655790
8	0.660693	2.417408	0.697010	1.869506	0.788915	1.693354	1.627074	0.004532	0.701720
9	0.676865	2.501661	0.697010	1.963815	0.718352	1.790657	1.636045	0.004506	0.697447
10	0.717900	2.530463	0.739267	1.951735	0.753321	1.751380	1.631872	0.004292	0.707763

Optimal value for each index is denoted in bold.

Table 5. Values of different cluster validity indices for NORMAL2

c	$V_{DB}^{GG}$	$V_{DB}^{GI}$	$V_{DB}^{RNG}$	$V_{DB}^{RNG}$	$V_{DB}^{MST}$	$V_{DB}^{MST}$	$V_{DBI}$	$V_D$	$V_{MH}$
2	0.705975	2.571567	1.105666	1.710855	1.107307	1.670509	1.882509	0.000504	0.327746
3	0.762700	2.255044	0.907033	1.795033	1.055449	1.594779	1.543743	0.003890	0.426844
4	<b>1.029115</b>	<b>1.781134</b>	<b>1.320175</b>	<b>1.423210</b>	<b>1.283738</b>	<b>1.389919</b>	<b>1.231225</b>	0.004174	0.484216
5	0.676996	2.216568	0.860837	1.774511	0.890555	1.655441	1.413004	0.002930	0.512098
6	0.731053	2.157618	0.887965	1.716933	0.833227	1.720372	1.468493	0.002657	0.522344
7	0.590565	2.404978	0.924916	1.762479	0.890133	1.775315	1.468717	0.002981	0.556307
8	0.562516	2.557078	0.880988	1.850478	0.864769	1.765378	1.538023	0.002412	0.571317
9	0.562939	2.529467	0.881649	1.854167	0.862264	1.646962	1.542558	0.006123	0.604699
10	0.439385	2.605717	0.596840	1.980370	0.691774	1.880642	1.620202	<b>0.004006</b>	0.616677

Optimal value for each index is denoted in bold.

Table 3 displays the results obtained for the 3-BOXES data. We see that all indices indicate  $c=3$  to be the best choice. This is to be expected as this data set contains three well separated clusters.

From Tables 4 and 5 we find that for NORMAL3 and NORMAL2 all indices except  $V_D$  indicate the right value of  $c$ , i.e.  $c=4$ . Although in NORMAL3 and NORMAL2, the four clusters are measurably separated,  $D1$  fails to pick up the correct value of  $c$ . For  $X_4$ =NORMAL3,  $D1$  indicates  $c=6$  while for  $X_3$ =NORMAL2 it suggests  $c=8$ .  $V_{MH}$ , on the other hand, can pick up the correct value of  $c$  for  $X_4$  but fails for  $X_5$ . As an illustration, Fig. 4(a) shows the plot of  $V_{MH}$  for  $X_4$ .

For  $X_6$ =NORMAL1, Table 6 reveals that  $V_{DB}^{GG}$  and  $V_{DB}^{RNG}$  could find the correct value of  $c=4$  while  $V_{DB}^{GG}$ ,  $V_{DB}^{MST}$ ,  $V_{DBI}$ , indicate  $c=2$  and  $V_{DB}^{RNG}$  favors  $c=3$ . On the other hand,  $V_{DB}^{MST}$  and  $V_D$  support  $c=6$  and  $c=10$ , respectively. We have already mentioned that for  $X_7$ =NORMAL0.5, the cluster structure is lost. This is also indicated by the results reported in Table 7. Except for  $V_{DB}^{GG}$ , all indices point out the incorrect number of clusters. For  $X_5$ ,  $X_6$  and  $X_7$ , MHS failed to show clear knee in the respective plots of  $V_{MH}$ . Figure 4(b) shows the plot of  $V_{MH}$  for  $X_6$ . It is almost impossible to detect any knee for Fig. 4(b). The graphs of  $V_{MH}$  for  $X_5$  and  $X_7$  were similar. For NORMAL1 and NORMAL0.5, the

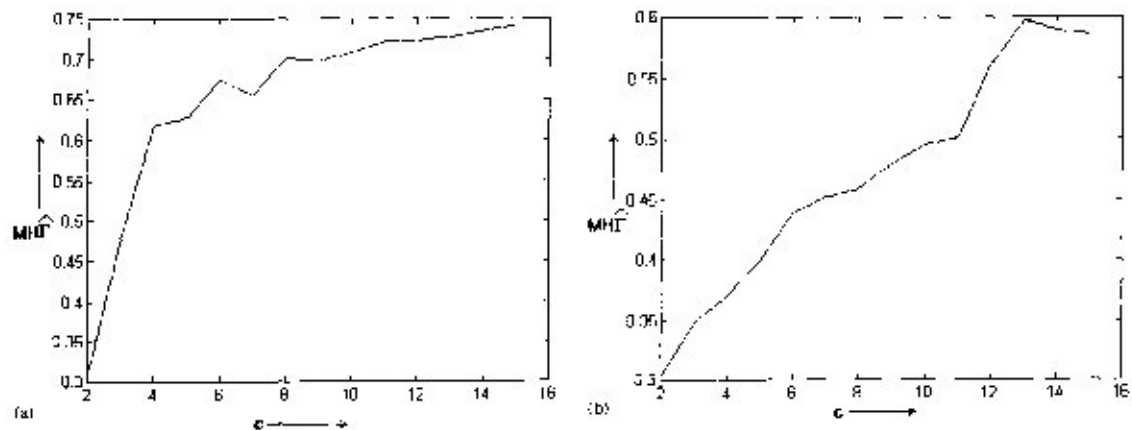


Fig. 4. (a) Plot of  $MH$  for NORMAL3. (b) Plot of  $MH$  for NORMAL1.



Table 6. Values of different cluster validity indices for NORMAL1

$c$	$V_D^{GG}$	$V_{DB}^{GG}$	$V_D^{RNG}$	$V_{DB}^{RNG}$	$V_D^{MST}$	$V_{DB}^{MST}$	$V_{DBI}$	$V_D$	$V_{Mst}$
2	0.619355	3.102576	<b>0.972360</b>	1.849818	0.972360	1.847014	1.984221	0.002089	0.302763
3	0.626239	2.864982	0.983167	1.876096	0.972806	<b>1.838714</b>	1.776556	0.003006	0.348183
4	<b>0.718958</b>	2.390379	<b>1.040235</b>	1.826190	1.002248	1.755936	1.559612	0.001687	0.370320
5	0.674214	2.330367	0.894015	1.770653	1.010477	1.756109	1.459412	0.002768	0.400462
6	0.698493	<b>2.258769</b>	0.997535	<b>1.652606</b>	<b>1.018217</b>	<b>1.688157</b>	<b>1.434463</b>	0.002933	0.437350
7	0.668663	2.355577	0.920380	1.798702	0.769224	1.803021	1.492716	0.003550	0.451360
8	0.626221	2.352080	0.848597	1.741158	0.925492	1.750541	1.461776	0.002122	0.458742
9	0.556307	2.491958	0.785719	1.817097	0.831804	<b>1.736978</b>	1.508810	0.001734	0.478853
10	0.541747	2.526476	0.765155	<b>1.800321</b>	0.818739	1.706669	1.483891	<b>0.004483</b>	0.495291

Optimal value for each index is denoted in bold.

Table 7. Values of different cluster validity indices for NORMAL0.5

$c$	$V_D^{GG}$	$V_{DB}^{GG}$	$V_D^{RNG}$	$V_{DB}^{RNG}$	$V_D^{MST}$	$V_{DB}^{MST}$	$V_{DBI}$	$V_D$	$V_{Mst}$
2	0.656798	2.873550	0.887640	1.990385	0.960382	1.827727	2.131290	0.001360	0.277681
3	0.732374	2.451159	0.989779	1.825374	1.174267	<b>1.604411</b>	1.740866	0.002933	0.342625
4	<b>0.793969</b>	2.352568	0.956010	1.830611	1.174335	1.498847	1.659138	0.001888	0.352638
5	0.753667	2.284641	<b>1.018556</b>	<b>1.636806</b>	<b>1.255538</b>	<b>1.491872</b>	1.448650	0.000882	0.378323
6	0.758244	<b>2.212553</b>	0.912993	1.761544	1.145176	1.533243	1.493035	0.001149	0.410200
7	0.648991	2.309624	0.902366	1.711041	1.055617	1.579245	1.370256	0.001632	0.451977
8	0.653544	2.300060	0.929834	1.716736	1.046422	1.624712	<b>1.365516</b>	0.001897	0.465437
9	0.616329	2.588835	0.835756	1.739146	0.931332	1.642556	1.435599	0.001953	0.510732
10	0.660475	2.549896	0.870203	1.766926	1.028333	1.613503	1.424026	<b>0.005776</b>	0.514679

Optimal value for each index is denoted in bold.

Table 8. Summary

Data set	Value of selected $c$							No. of correct cases
	$X_1$	$X_2$	$X_3$	$X_4$	$X_5$	$X_6$	$X_7$	
$V_D^{GG}$	2	2	3	4	4	4	4	7
$V_{DB}^{GG}$	2	2	3	4	4	15	6	5
$V_D^{RNG}$	2	2	3	4	4	4	5	6
$V_{DB}^{RNG}$	2	2	3	4	4	6	5	5
$V_D^{MST}$	2	2	3	4	4	4	6	5
$V_{DB}^{MST}$	2	2	3	4	4	13	5	5
$V_{DBI}$	2	2	3	4	4	15	13	5
$V_D$	3	8	3	6	10	12	10	2
$V_{Mst}$	4	4	3	4	*	*	*	2

Optimal value for each index is denoted in bold.

\*, no knee detected on graph of  $V_{Mst}$ .

Table 9. Values of different cluster validity indices for ARC

Partition	$c$	$V_D^{GG}$	$V_{DB}^{GG}$	$V_D^{RNG}$	$V_{DB}^{RNG}$	$V_D^{MST}$	$V_{DB}^{MST}$	$V_{DBI}$	$V_D$
$P_2$	2	1.861816	1.021271	1.861816	1.021271	1.861865	1.021245	3.965332	<b>0.005126</b>
$P_3$	3	1.420194	0.868883	1.420194	0.868883	1.420239	0.868861	5.270424	0.004621
$P_4$	4	<b>3.200383</b>	<b>0.549078</b>	<b>3.200383</b>	<b>0.549078</b>	<b>3.200383</b>	<b>0.549078</b>	7.859345	0.004621
$P_4'$	4	1.890507	1.005771	1.890507	1.005771	1.890552	1.005746	2.010857	0.001284
$P_5$	5	0.852939	0.588470	0.883239	0.575744	0.883254	0.575737	4.146724	0.000480
$P_5'$	5	2.004905	0.834017	2.076102	0.832159	2.076137	0.832140	<b>1.445499</b>	0.001580

Optimal value for each index is denoted in bold.

optimal value changes for a few indices if we consider the maximum number of clusters to be 15 instead of 10. This behavior may be attributed to the highly overlapped structure of the two data sets. We emphasize here that when a data set has an overlapped structure, if  $c_{max}$  is far

away from the actual number of clusters, most cluster validity indices will behave erratically when the partitions are generated by  $c$ -means type algorithms.

Table 8 compares the overall performance of the nine cluster validity indices. Table 8 reveals that all general-

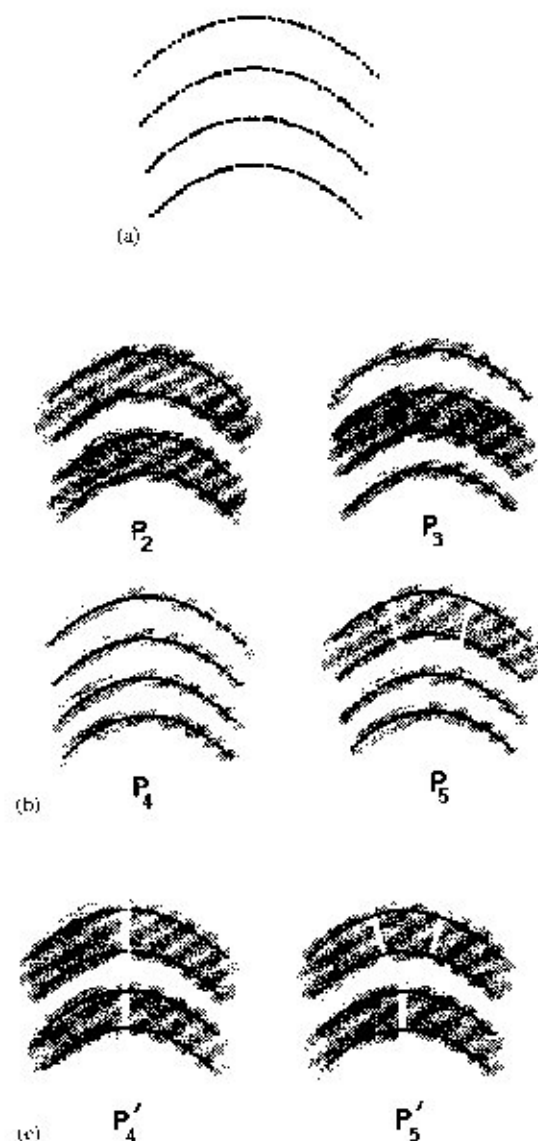


Fig. 5. (a) ARCS. (b) Partitions  $P_2, P_3, P_4, P_5$ . (c) Partitions  $P'_4$  and  $P'_5$ .

izations of the DI perform much better than the original  $V_D$ .  $V_D^{GG}$  is found to be the best of the group which finds the most desired class for all data sets. On the other hand  $V_{MHF}$  fails miserably. It selects the right number of clusters only for the two well-separated data sets. For three of the data sets it is difficult even to locate any knee on the graph of  $V_{MHF}$ . These cases are indicated by asterisk in Table 8. Table 8 also reflects that the performance of the generalizations of  $V_{DBI}$  is comparable to the original index. This raises a question, how much do we achieve through the generalization of the Davies-Bouldin index. To answer this, we use another data set  $X_8$ =ARCS containing four circular arcs in two dimensional with 50 points on each arc [Fig. 5(a)]. Thus there are four chain-type clusters which can be easily extracted by a linkage algorithm. Note that any  $c$ -means type algorithm which seeks hyperspherical clusters will fail here. Suppose by some clustering algorithm we have

partitioned the data set into 2, 3, 4 and 5 classes as shown in Fig. 5(b). We designate these partitions for  $c=2, 3, 4$  and 5 as  $P_2, P_3, P_4$  and  $P_5$ , respectively. Of these four partitions, a cluster validity index should be able to pick up the right partition  $P_4$  with  $c=4$ .

Table 9 depicts the values of various indices for  $X_8$ . It is interesting to see that  $V_{DBI}$  and  $V_D$  fail to pick up the best partition. To further illustrate this we have also computed the indices for the partitions  $P'_4$  and  $P'_5$  [Fig. 5(c)] with  $c=4$  and  $c=5$  incorrect clusters, respectively. Our generalized indices can easily select the correct partition  $P_4$ . The failure of  $V_{DBI}$  and  $V_D$  do not necessarily mean that they are bad indices but that they are suitable for spherical clusters and are sensitive to noisy points. On the other hand, the proposed indices are equally applicable for both structural (chain type) and spherical clusters, and are less sensitive to noise.

## 6. CONCLUSIONS

We addressed the problem of cluster validity. With a brief review of some existing cluster validity indices, we generalized two of them: the DI and DBI. These indices, although good for hyperspherical clusters, are very much more sensitive to the presence of a few noisy points. Moreover, they are not expected to work for structural clusters, such as lines, arcs, etc. Our generalizations of DBI and DI used concepts from graph theory. To be more precise, we have used information from GG, RNG and MST defined using inter data point Euclidean distances. Some properties of the indices were also proved. The new indices were tried on eight data sets and were found to outperform the existing indices.

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